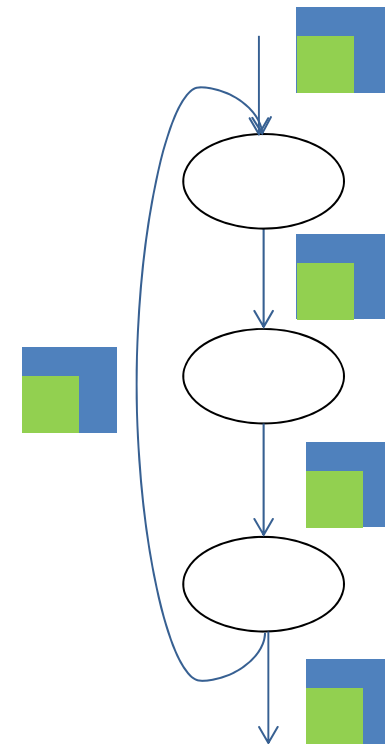


# Access-Based Localization for Octagons

Eva Beckschulze (RWTH Aachen),  
Jörg Brauer (Verified Systems  
International GmbH, Bremen),  
Stefan Kowalewski (RWTH Aachen)

# Motivation

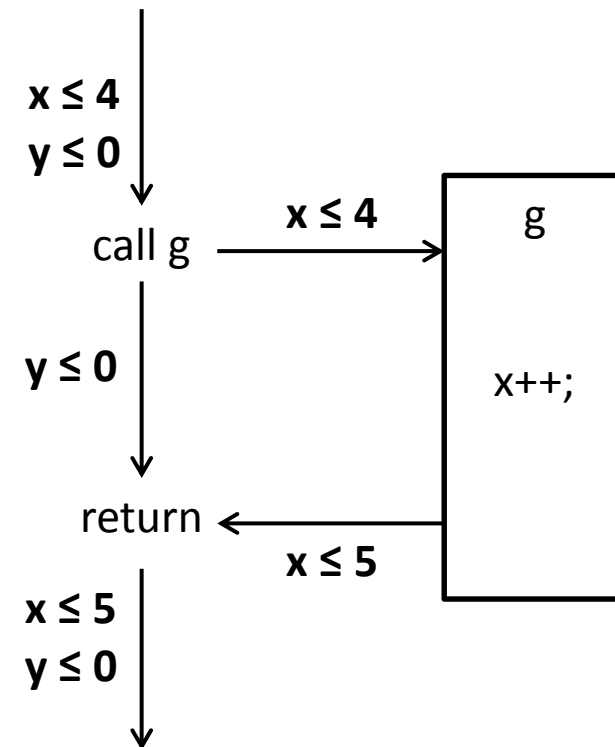
- Inefficiency in fixed-point computations:
  - propagating large abstract states
    - requires memory
    - operations take a lot of time
- Idea of access-based localization:
  - propagate **only** those **parts** of the abstract state that are accessed
- “Access Analysis-based Tight Localization of Abstract Memories”
  - written by Oh et al. (2011)



# Localization for Intervals

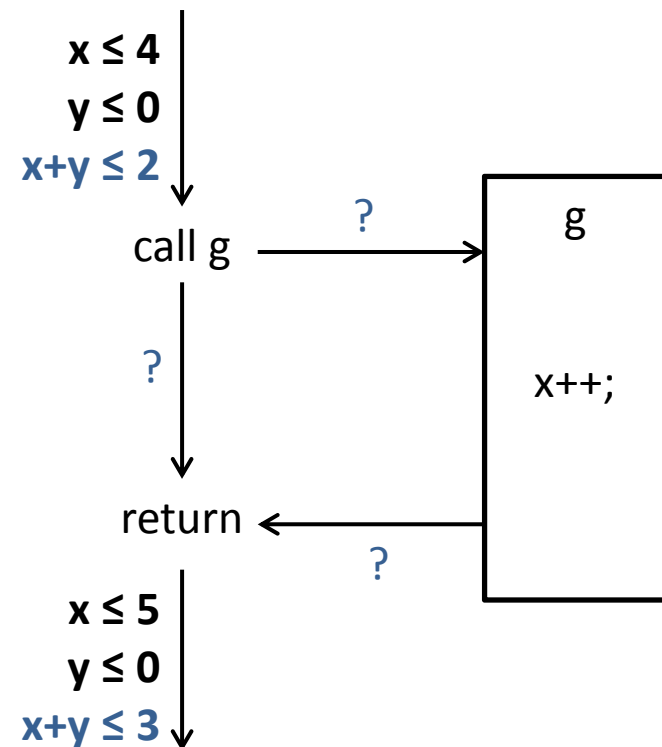
```
main() {  
  ...  
  assume (x ≤ 4);  
  assume (y ≤ 0);  
  
  g();  
  ...  
}  
  
g() {  
  x++;  
}
```

only  $x$  is  
accessed in  $g$ !

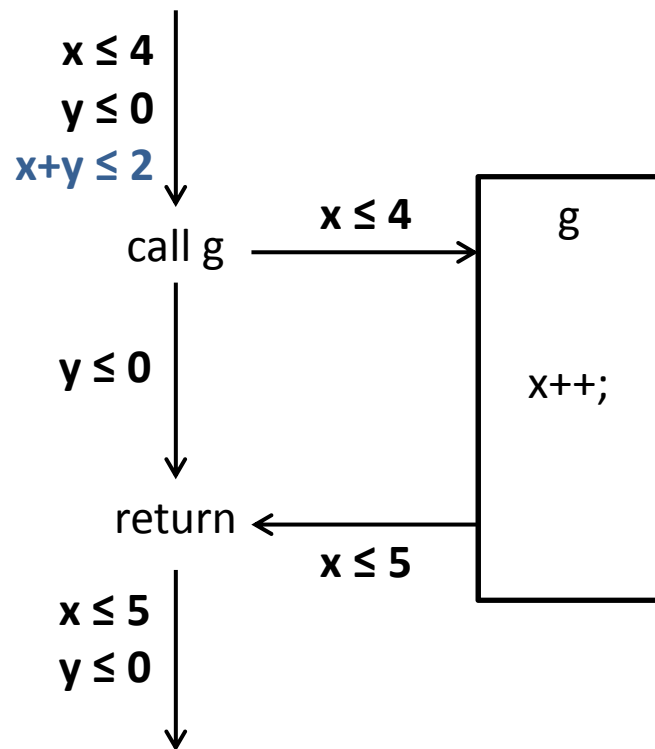


# What about octagonal constraints?

- we deal with octagonal constraints of the form  $\pm x \pm y \leq c$
- which relational constraints should be propagated to a procedure?



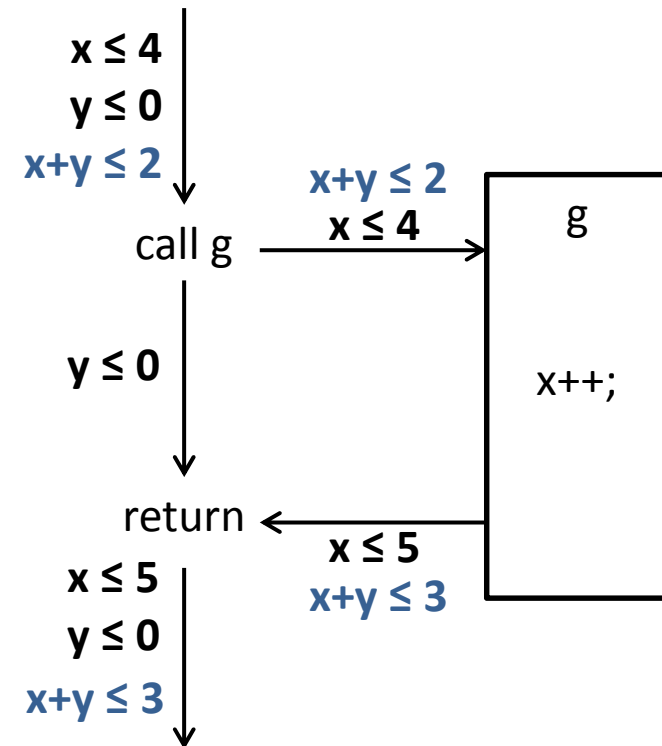
# 1st Approach: access-based



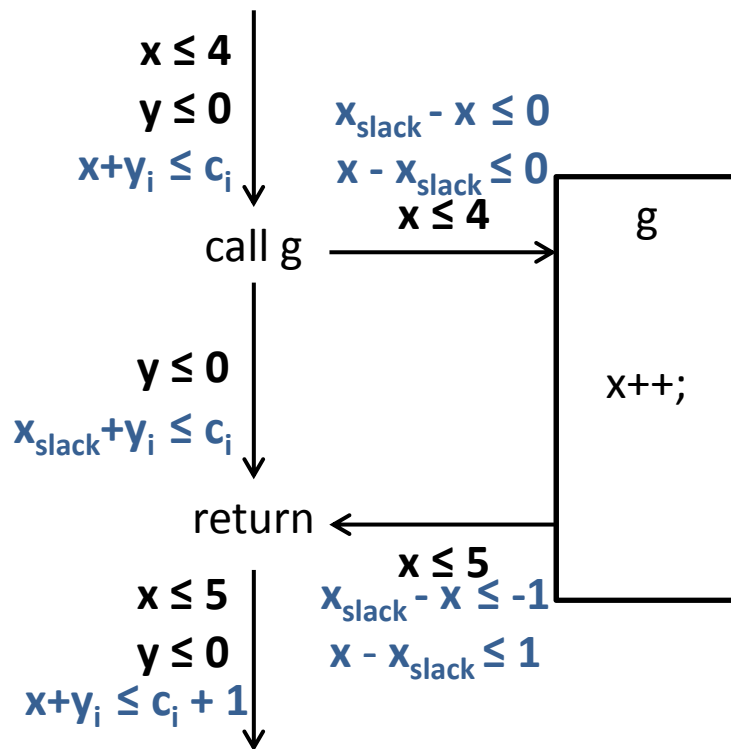
- relational constraint is not transferred to `g`
  - update of  $x + y \leq 2$  is lost
  - delete relational constraint to be sound
- loss of information

# 2nd Approach: dependency-based

- Transfer relational constraint, too
- relational constraint is updated correctly
- though, the reduction of the size of input state is smaller



# 3rd Approach: anchoring



- Introduce a slack variable  $x_{\text{slack}} = x$
- use  $x_{\text{slack}}$  to keep track of all changes to  $x$
- combine constraints to obtain relational constraints  $x + y_i \leq c_i + 1$

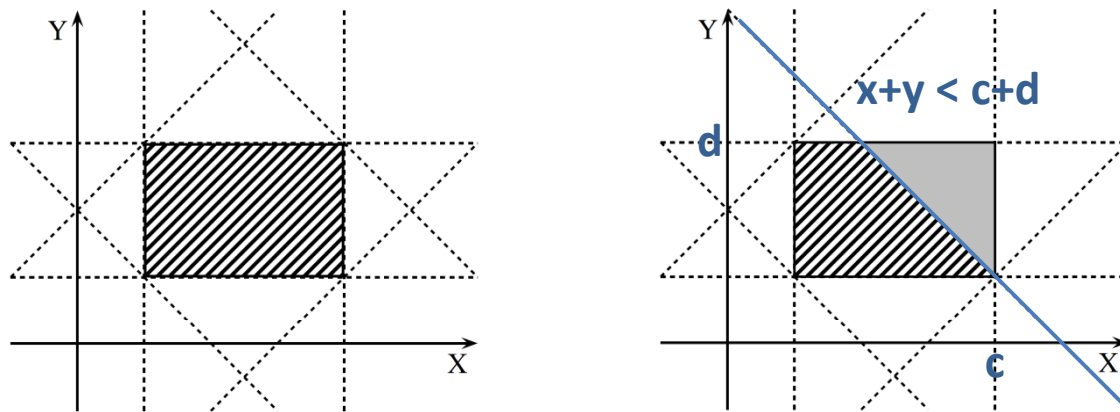
# Implicit Constraints

- implicit constraints are those derived from other constraints
- e.g.  $x \leq 4$  and  $y \leq 0$  implies  $x + y \leq 4$
- octagonal transfer functions require that all implicit constraints have been derived, i.e. that the **octagon is closed** (normal form)
- the dependency-based approach suffers from implicit constraints (all variables depend on each other)



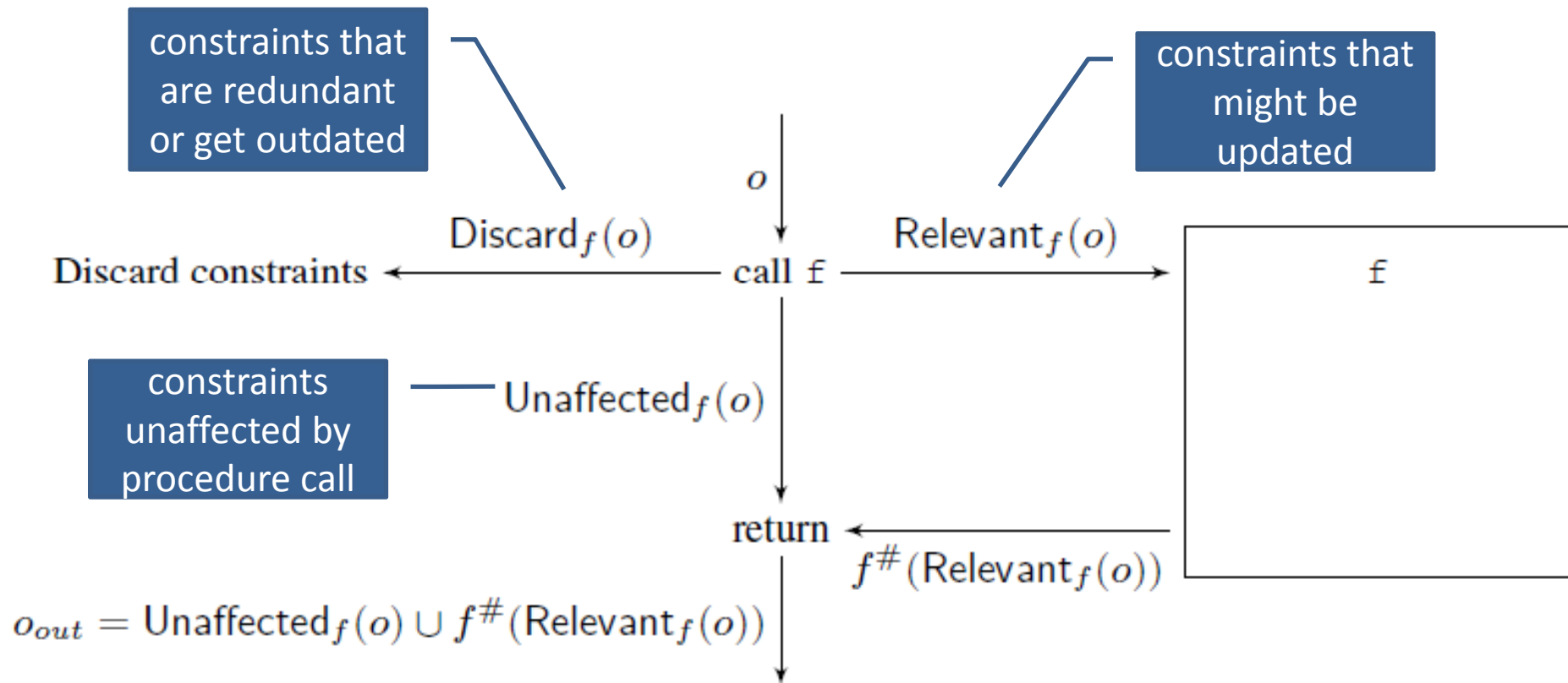
# Significant Constraints

We call a constraint **significant** if it contains more information than interval bounds



- Transfer only significant constraints (dep-based approach)
- Introduce slack variables only for those variables that are part of a significant constraint (anchoring approach)

# Localization Formally



# Experiments

- experiments based on a prototype implementation in JAVA
- flow and context sensitive value range analysis based on octagons
- each analysis starts in **main** with an octagon relating all accessed variables to each other and reduce the octagon at call sites
- we tested a few simple C programs

# Experiments - Results

- with localization we can analyze more programs
  - analysis requires less memory
- the dependency-based approach still propagates many constraints
- localization decreases the number of necessary re-analyses of procedures
  - this effect is distinct for both the access-based and the anchoring approach

# Related Work

- Octagon Packing (Miné 2006)
  - relate only few variables to each other
  - pre-analysis determines fixed packing
- Work on localization by Oh et al.
  - Access Analysis-based Tight Localization of Abstract Memories (2011)
  - Access-based Localization with Bypassing (2011)
  - Design and Implementation of Sparse Global Analyses for C-like Languages (2012)

# Conclusion

- Localization for a relational domain is more complicated than for intervals
- Determination of significant constraints is important for access-based localization for octagons

Thank you very much!